

ROUNDWOOD BOWLS CLUB -May 2017

1. GENERAL RULES

- 1.1 Membership implies acceptance of the rules of the club.
- 1.2 Every member shall pay a yearly subscription, due to be paid by the first day of the winter season which will commence on 1st September each year.

2. DRESS

- 2.1 The general club policy is that players wear Greys & Whites whilst playing. This is outlined below:-

Friendly Roll-ups

- 2.2 White tops (any suitable white shirt or sports top)
- 2.3 Grey trousers/skirts (any suitable grey trousers but please no jeans or combats) and suitable grey skirts which do not need to be regulation pleat. Ladies grey cropped trousers are acceptable as long as not combat style.
- 2.4 Footwear - must be specifically designed for indoor bowls without any ridges on sole.

Internal League Matches

- 2.5 White tops
 - 2.6 Grey trousers/skirts
 - 2.7 Footwear
- } as per friendly roll-ups

Competition/County/External Matches

Ladies

- 2.8 Roundwood Club Shirts - if wearing waistcoat or jacket, they should be in club colours with club emblems
- 2.9 Regulation grey/white skirt/trousers (according to the match)
- 2.10 Regulation bowling shoes (according to the match)

Gentlemen

- 2.11 The Roundwood Club Shirt should be worn when any male member plays representing Roundwood against other clubs.
- 2.12 Regulation grey/white trousers (according to the match)
- 2.13 Regulation bowling shoes (according to the match)

The above dress code is an intended guide under normal circumstances. The Management reserve the right to make exceptions to the above rules. Occasions when whites are to be worn will be communicated in advance.

3. VISITORS

- 3.1 A member may bring a guest into the club provided that:
- (a) His/her name is entered in the Visitors Book kept on reception and signed in by a member.
 - (b) That the member accepts full responsibility for their guest.
 - (c) The member bringing a guest into this club to play bowls is expected to pay the non-members rate. A member may invite up to five guests to play bowls at any one time. If a member wishes to invite more than 5 people, permission must first be granted by management.
 - (d) If a member is bringing a prospective new member to try bowls for the first time or an existing bowler to try the facilities at Roundwood and it is expressly cleared with management prior to booking, free rink time will be given during any of the off-peak sessions.
 - (e) With the exception of those undertaking coaching, a guest may play as a visitor up to 4 times in a year. If they wish to play further games, it is expected that they join the club.

Exceptions to the above include those players participating in internal leagues where other clubs are invited to participate; for instance the Village League. Participation in these leagues does not constitute membership to the club. The other exception is for players participating only in social sessions where bowls is included as a package with a meal or as an organised event.

4. RINK BOOKINGS

- 4.1 Rink booking sheets are displayed in the reception of the club and rinks are bookable up to 14 days in advance.
- 4.2 Rinks can be booked either in person or by phone (01603 264990 - direct line or 01603 260830)
- 4.3 Rinks must be booked in the name of the member making the booking and he/she will be responsible for the whole of the rink fee unless the booking is cancelled at least 48 hours beforehand.
- 4.4 Rinks for national competitions may be booked as far in advance as necessary. These can be booked by contacting the Bowls Office if the rink sheets for a date are not displayed.
- (a) For Nationals & County matches - more than one provisional date may be pencilled in but unwanted rinks must be cancelled as soon as possible and the confirmed date written in ink.
 - (b) Where members are drawn against each other in national competitions they will share the rink fee.

5. FRIENDLY ROLL-UPS/DRIVES

- 5.1 Names to be recorded on sheets on notice board in lobby
- 5.2 If the session is full names can be added to the reserve list
- 5.3 If unable to play you are required to cancel either by phone or in person. If you cancel whilst at the club by crossing your name off the list, please tell staff (**do not add another members name if there are reserves waiting for a place**)
- 5.4 You can add your name to the forward sheet up to 14 days in advance.
- 5.5 Bowlers must register with the organiser at least 10 minutes before the drive to be guaranteed a place in the draw. This may be enforced to ensure that the drive can start on time as a matter of courtesy to your fellow bowlers. If you are running late please phone in prior to 10 minutes before the roll-up is due to start.

6. INTERNAL LEAGUE RULES

- 6.1 Each team will complete a registration form by the due date, listing the members of that team - the number of players eligible to be registered to play in a team will be twice that required - i.e. Triples (6 players), Pairs (4 players).
- 6.2 All participants in a club leagues must be fully paid up members with the exception of the Sunday Village League.
- 6.3 All league games will be played over 16 ends or 2 hours whichever is the shorter.
- 6.4 A team must not give the jack away if they have just won the last end (EBA game). This is a domestic rule which applies to the internal leagues of this club only.
- 6.5 If the jack is cast incorrectly the opposing skip shall place it after having the mat replaced if he/she wishes.
- 6.6 **When the Jack is put out of rink by a player, the jack is placed on the re-spot on the same side as the jack went out of rink and play continues**
- 6.7 2 points will be awarded for a win, 1 point for a draw.
- 6.8 No member can play for more than one team in the same league..
- 6.9 If a member plays more than twice for the same team he/she automatically becomes a member of that team. If a new member is brought in partway through the season to join a team which already has its maximum registered members, they must replace a member registered at the start of the season and the office informed of this decision in writing
- 6.10 **It is the responsibility of the Team Captain to ensure his team attends for every league fixture and pays the correct rink fee. Should only one team member be present 15minutes after the agreed start time, the match will be awarded to the opposition, the score being calculated as an average winning score of the opposition in that league**
Should 2 members of the team be present, -in mixed leagues, one must be a lady, then the game will commence at the agreed start time playing lead, lead, two -lead, lead, two,- lead, lead, two, - skips following as normal. Each player has 3 woods and the game

is played with-in the normal slot time. Should the third team member arrive late, then he will take the vacant “two” slot.

In pairs leagues, similar Team Captain responsibilities apply and should only one team member be present 15 minutes after the scheduled start of the game, the match will be awarded to the opposition

7. STARTING/FINISHING BELL

7.1 A warning bell will ring 5 minutes before a session is due to start and a further bell (known as the starting bell) will sound at the exact time that a match should begin (on the hour/half hour). No jack to be cast before the starting bell.

7.2 There will be a notification bell which will sound five minutes before the end of the session; this signals that the current session should finish the current end and no jack should be cast after this bell has sounded. Should the Jack be cast improperly just before the bell then the Jack will be placed the “T”

8. CANCELLATION/POSTPONEMENT OF LEAGUE GAMES

When a Team Captain applies to enter a team in an Internal League it is understood every effort will be made to play all the fixtures
Should a cancellation/postponement be necessary for whatever reason, the following procedure should be followed.

8.1 The Team Captain wishing to cancel should inform the opposing Team Captain as early as is practical

8.2 It is also the responsibility of that Team Captain to cancel the rink booking in the diary on the bar otherwise they might be charged for that rink

8.3 Every effort must be made to play the postponed game within one calendar month

8.4 When a team consistently fails to play a fixture or plays an incorrect player the Management Committee reserves the right to agree a penalty which may include deduction of points or even disqualification from the league